Subject: <u>Ecology</u>

Rigor and Relevance Quadrant



Topic: Coughing Up Clues

Objectives: Distinguish between the way organisms obtain energy, Describe common patterns of relationships among populations (predator/prey), Predict how changes in one population might affect other populations based on relationship in ecosystem

Standards & Benchmarks addressed:

• L.OL.06.51 and 06.52, L.EC.06.23

	Action	Pacing	Reading Strategies	Writing Strategies	Technology Integration
	Phase 1: Engage				
1.	Mr. Winkler coughs up pellet (sucker sticks, bran, raisins)		Popcorn		YouTube.com
2.	Display poster of owl – ask "What does this animal need to live?"		Clarify		on video cart
	and "How does this animal eat?"		Summarize		
3.	YouTube video of owl				
4.	Read p. E-38 as whole group				
	Phase 2: Explore				
Owl Pellet investigation – in pairs				Sketch in	
P. E-39 in text.				journal	
Store Pellets/Bones if not complete					
	Phase 2: Explain				
				14/14	
1.	Use E-41 – E-42 pages to discuss with Accountable Talk. Student			Write	
~				answer to	
2.	Create graph on E-42. Include line for mice population and owl			content/	
_	predators			inquiry	
3.	Vocabulary				

Phase 4: Elaborate			
1. Glue/cardboard the bones together	2 articles	Poster	Inspiration
 Students create a possible food web of the Riverside Owl (poster or PowerPoint) 	on Intro. species		PowerPoint Lap Top
3. Research the food web on Intro species (Big Head Carp, Lamprey,			research
Zebra Mussels)			
Phase 5: Evaluate			
 Journal Entries – Content/Inquiry and graphing 		Exit Slip	Laptop for
 Exit Pass for Day 1 – "What does this animal eat?" and/or questions unanswered 			presentation
3. Informal during Accountable Talk			
Present in pairs food web and glues sample of prey			

Materials Needed:

- Owl poster
- Short clip on owls
- Textbooks
- Owl pellets (1 for pair)
- Petri dish (18)
- Pointed sticks
- Glue
- Cardboard
- Laptops
- 2 articles on invasive species

DL Question:

What would happen if the owl's energy source disappeared? How do owl's affect other organisms within a habitat? What information is provided by owl pellets?

Learning Activities and Teacher	Expected Student Reactions	Teacher Support	Points of Evaluation
Questions			
 Mr. Winkler cough up pellet Teacher displays poster of owl and shows clip of owls (5 min) "What does this animal need to live?" "How does it eat?" (5 min) 	 Gain interest and prior knowledge 		 Journal entry
Introduce DL question	 Write answers in journal 	 Pressing for clarification 	
Students read page E-38 (5 min)			
 Owl Pellet Activity Student role and purpose stated (5 min) Go through procedure on pg. E-39 (25-30 min) Complete procedure and store in bag if not completed Pg. E-41 – 42 to discuss with accountable talk and take out bags of stored bones Hand out graph with number of owls and time to each student 	 Whole group (random choice) Each student gather supplies designated In pairs will follow procedure Discuss/write and participate in class discussion 	 Challenge students Reading strategies – clarification, paraphrasing, AT Monitor students for accuracy Facilitate, linking contributions, pressing and 	Rewards first group ready with auction money

 Word bank – population, predator, prey, food web, energy Instruct students to glue bones onto skeleton page. Be sure to be accurate, use pg. E-40 as reference Students create food web of "Riverside Owl" on poster or 	 Use knowledge to formulate a graph with population of prey over time and population of predators over time expanding for reasoning Modeling, challenging students 	Graph contained in journals
PowerPoint	 Write in their journals, students generate definitions Marking, recapping, keeping everyone 	Check journal word bank for accuracy
Extension: students research and create a food web for introduced species	 To assemble skeletons creating full model Teacher wanders and offers help 	 Teams present their bones and discuss difficulties *Challenge: Identify number of voles per pellet
	 Decide on poster or PowerPoint Create a possible food web for the "Riverside owl" Modeling, press for accuracy, challenge, verify/clarify 	 Presentation in class